

# SELECT BOARD AGENDA MONDAY, SEPTEMBER 13, 2021, AT 6:30 PM TOWN HALL, COMMUNITY ROOM

### 6:30 CALL TO ORDER

## 6:30 PLEDGE OF ALLEGIANCE, AGENDA REVIEW

#### 6:30 PUBLIC COMMENT

The Select Board welcomes public comment before starting the agenda for up to 2 minutes per person. The Select Board is not obligated to respond or engage in a discussion. The Board will take comments under advisement, and, if appropriate, the Select Board may set the item for discussion at a future meeting.

### 6:35 PUBLIC HEARING

- 1. Accept ARPA Funds
- 2. Discontinuance of Electronic Voting Machines

### 7:30 PRESENTATION

- 1. Rick Towne, Former Fire Chief
  - a. Don McCoy, former Emergency Management Director

### 7:35 APPOINTMENT

- 1. Joseph Hoebeke, Chief of Police
  - a. Officer Julie Hinckley

#### 7:45 RESIGNATIONS

- 1. Conservation Commission
  - a. David Werner, effective September 13, 2021

## 7:50 NEW BUSINESS

- 1. Joan Cudworth, Director of Public Works
  - a. Town Facility Propane Bid Approval
  - b. DPW Building Engineering Study Update
  - c. Hollis Social Library Furnace Update
- 2. Melinda Willis, Cemetery Trustee, Chairwoman
  - a. East Cemetery Expansion Update
- 3. Petition and Pole License
  - a. Pole #21-1577 (14/6), Meadow Drive
  - b. Pole #21-1590 (117/3), Cross Road
- 4. Job Description Review
  - a. Town Administrator, Assistant Town Administrator, TH Receptionist

## 8:50 OLD BUSINESS

#### 8:50 OTHER BUSINESS/COMMITTEE UPDATES

## 8:55 ADMINISTRATIVE BUSINESS

- 1. Assessing Work
  - a. MS-1, Summary Inventory of Valuation (Ratify approval via email on September 2, 2021)

# 2. Approval Warrants

a.	Wages	\$183,820.53	08/19/2021
	-	\$167,579.66	09/02/2021
b.	Accounts Payable	\$53,016.28	08/19/2021
	•	\$193,329.21	09/02/2021
C.	Benefit Strategies	\$1,883.66	08/19/2021
	J	\$1,813.66	09/02/2021

3. Approval of Public and Non-Public Minutes: 08/09/2021, 08/20/2021

## 9:00 TOWN ADMINISTRATOR'S REPORT

1. Announcements

# 9:05 NON PUBLIC SESSION

RSA 91-A:3 (a) - Personnel

# 9:30 ADJOURNMENT